



**FEDERAL PUBLIC SERVICE COMMISSION**  
**COMPETITIVE EXAMINATION-2019**  
**FOR RECRUITMENT TO POSTS IN BS-17**  
**UNDER THE FEDERAL GOVERNMENT**

Roll Number

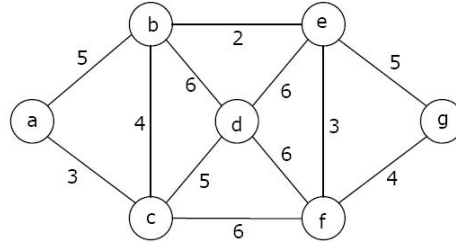
**COMPUTER SCIENCE, PAPER-I**

<b>TIME ALLOWED: THREE HOURS</b> <b>PART-I(MCQS): MAXIMUM 30 MINUTES</b>	<b>PART-I (MCQS)</b> <b>PART-II</b>	<b>MAXIMUM MARKS = 20</b> <b>MAXIMUM MARKS = 80</b>
<b>NOTE: (i) Part-II is to be attempted on the separate Answer Book.</b> <b>(ii) Attempt ONLY FOUR questions from PART-II by selecting TWO questions from EACH SECTION. ALL questions carry EQUAL marks.</b> <b>(iii) All the parts (if any) of each Question must be attempted at one place instead of at different places.</b> <b>(iv) Write Q. No. in the Answer Book in accordance with Q. No. in the Q.Paper.</b> <b>(v) No Page/Space be left blank between the answers. All the blank pages of Answer Book must be crossed.</b> <b>(vi) Extra attempt of any question or any part of the question will not be considered.</b>		

**PART – II**  
**SECTION – I**

- Q. 2.** (a) Give a detailed note on a revised BSD 3-clause license. Also name 5 softwares using this license. (10)
- (b) How do artificial intelligence may facilitate us in improving cyber security? (5)
- (c) What are the main parts and phases of a computer virus program? (5) (20)
- Q. 3.** (a) See the following C++ program to declare whether an input number is a prime number or not. Identify the logical errors in the given program (if any). Give your correct statement(s) exactly at the same line number. (10)
- ```
1. n, i;
2. bool is Prime = false;
3. cout<< "Enter a positive integer. ";
4. cin>> n;
5. for(i = 1; i< n / 2; ++i)
6. {
7. if(n / i == 0)
8. {
9. is Prime = false;
10. break;
11. }
12. }
13. if (is Prime)
14. cout<< "This is a prime number";
15. else
16. cout<< "This is not a prime number";
```
- (b) What is the difference between call by value and call by reference? (5)
- (c) What is the role of preprocessor directives? Give three examples in C++. (5) (20)
- Q. 4.** (a) How do the OOP paradigm can be associated with the real-world problems? Explain. (10)
- (b) Discuss critical reasons given by the professionals for not supporting the OOP paradigm. (10) (20)
- Q. 5.** (a) Discuss the security issues associated with the cloud computing. (10)
- (b) What is bit twiddling? Give brief description. (5)
- (c) An image is a representation of some information. Discuss how does a computer represents an image internally? Name different algorithms used to extract features from images. (5) (20)

- Q. 6.** (a) Discuss the limitations of genetic algorithms. (10)  
(b) What is AVL tree? Under what condition, a binary tree becomes AVL tree? (5)  
(c) Consider the following graph. Find out the sequence of edges added to the minimum spanning tree using Kruskal's algorithm. (5) (20)



- Q. 7.** (a) Discuss the architecture of aspect-oriented system. (10)  
(b) Briefly discuss the motivation for aspect-oriented programming. (5)  
(c) What is the significance of quantification and obliviousness? (5) (20)
- Q. 8.** (a) Write down the major steps involved in code generation. (10)  
(b) How would you optimize a loop? Describe the techniques briefly. (5)  
(c) Differentiate machine-dependent optimization and machine-independent optimization. (5) (20)

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Result.pk